

Phijkchu Grand Tournament

Phijkchu_Pikachu

Ver 1.0: April 8, 2026

1 Introduction

Welcome to the Phijkchu Grand Tournament (PGT)! The Tournament is in honour of Raccoons for his attempt at hosting the Raccoons Mystery Gauntlet (RMG). The PGT is a tournament consisting of 12 rounds, broken into three categories; Appeal, Suffering, and Talent. Each round shall last no less than 1 day, and no more than 1 week dependant on the competition held so as to accommodate sufficient entries of quality and quantity of submissions. The subsequent sections of this document will cover the voting rules, the contestant setup, and the events themselves.

Notwithstanding, no promises are made that the event is carried out in full, that this is an annual event, that no one gets very mad + L, or that any award or compensation is provided for any contestant, voter, or organizer of the event.

2 Rules and Regulations

The following section will outline the competition rules of engagement, how voting will be conducted, the scoring, and the establishment of the profile card doctrine.

2.1 Rules

The following rules must be followed, without exception, barring any exceptions.

- I All contestants must follow the instructions for a challenge, lest they forfeit the right to come out victorious in that particular challenge.
- II No backroom collusion for votes may be conducted for this challenge without any exceptions. If you are found to have made backroom deals, you forfeit your right to victory in that challenge, and receive 1 Bad Boy Point (BBP) and a score penalty of -1 for the category the event was classed as.
- III (Max Akito Clause) Any accusations of misplay, cheating, or otherwise malicious behaviour must be met with exact proof. Speculation will be disregarded.

- IV (Garbage Clause) Regardless of your game-sense ability, if you predict a future event, you cannot start working on your submission for that event until the event itself is formally slated to begin. You of course, may use your power of foresight to consider what you would do in the event that the challenge occurs, and theory crafting between contestants or audience members about what future events might exist is explicitly allowed. Failure to comply will be met with a penalty of 1 BBP and -1 score to the category you entered. Right to win is not forfeited by this clause.
- V This is a server wide event, provided the entrance conditions set up in the subsequent section 2.2 are met, any server member is permitted to enter.
- VI This is a good faith attempt at a server wide event for those who wish to enjoy said event. While shit talk is not inherently banned, keep everything is good fun, with an attempt to not cross lines that would upset, annoy, or otherwise ruin the experience of another member.
- VII Honesty is required in the Contestant Admittance Card application. If fraudulent information is found to have been provided, if and when such information is called upon for an event, you will receive a penalty of 1 BBP and -1 score to the category for that event.
- VIII Any action that is not prohibited by these rules is explicitly allowed.

2.2 Competition Entrance Condition

In this section, the requirements for entering the contest are outlined.

- I The show-runner will be provided with, before your entrance into the event, a 500x500 pixel representative drawing/picture which will be used in conjunction with other information to construct the Contestant Admittance Card (CAC).
- II In addition to the drawing, the pre-entrance survey must be filled out. It will include the following categories
 - i A rating from 1 to 10 on the categories of physical strength, Intellect (both knowledge and academic capacity), Artism (artistic abilities across all categories, such as drawing, singing, video editing, writing, etc), Collaboration (a score of how well you think you get along with others, or more aptly, on average how well do you get along with other Phijkchu), and Evilosity (how evil you are).
 - ii Allegiances: A list of Phijkchu subgroups you consider yourself apart of.
 - iii Likes/interests and hates/disinterests (concepts/things, minimum of 2 for each):
 - iv Phijkchu you like a lot and Phijkchu you do not like (minimum of 3 across both categories).
- III The CAC will be created and updated by the show-runner, and updated versions of the card will be posted after every change in score.

IV The CAC will track the score, as well as BBP earned to date (from current or past events), as well as additional trophies that may be awarded as the event proceeds.

3 Voting and Score

The following section outlines the procedure for voting, and how scoring and overall winning is established.

3.1 Voting

Voting is performed by the following algorithm: If N contestants have submitted for the round, then every person must submit the following amount of votes for each case:

1. If $N \geq 12$, then every voter must vote for their top 3 entrants.
2. If $11 > N \geq 6$, then every voter must vote for their top 2 entrants.
3. If there are less than 6 entrants, then all voters must submit exactly 1 vote for their top entrant.

3.2 Score: Winning

The top 3 winners of a given category will be awarded a medal corresponding to their place. The medals are as follows:

1. Gold: Worth 3 score, awarded to first place
2. Silver: Worth 2 score, awarded to second place
3. Bronze: Worth 1 score, awarded to third place

In the event of a tie, points are awarded as if both contestants scored the highest place (i.e, if two contestants score the most in a round, they are both awarded a gold medal. Each category of event has its own medals. At the end of the competition, the highest scored winners of each category will be congratulated, and the overall

3.3 Score: Blowout Prize

In the event that a contestant receives 50% or more of the votes, instead of their usual gold medal they will instead receive a platinum medal valued at 5 points. All other medals remain the same (i.e, despite the lack of gold, second place will still receive a silver award).